

Eric Pattmon

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EDUCATION

Towson University | Bachelor of Computer Science: Software Engineering December 2025
Montgomery College | Associates of Applied Science: Computer Gaming and Simulation June 2020

PROJECTS

Root Tracer | 2023 Global game jam 2D Action RPG (<https://mint-pixel.itch.io/root-tracer>) February 2023
Team developer:

- Designed and developed sprites for various game assets, including enemies, player characters, items, and UI elements in a fast paced, collaborative environment
- Developed and coded Unity UI elements for the main menu and implemented player and enemy animations for enhanced gameplay experience

Reppa | 2020 Global game jam 2D platformer (<https://mint-pixel.itch.io/reppa>) February 2020
Team developer:

- Efficiently coded text and user interfaces in a fast paced, collaborative environment
- Produced aesthetically pleasing, detailed sprite work to complement my own user interface design

WORK EXPERIENCE

Data Entry Clerk August 2021 - October 2024
Advantia Health | Chevy Chase, MD (*Remote*)

Key Accomplishments:

- Learned company programs and Athena interface quickly to be able to work fluently
- Clear and organize hundreds of patient files within a timely rate
- Follow up with employees within the company as well as with customers to collect information
- Review data for deficiencies or errors, correct any incompatibilities if possible, and check the output of said data
- HIPAA Certification complete to access sensitive patient data

Summer Camp Counselor July 2015 - August 2019
Woodside Child Care Center | Silver Spring, MD

Key Accomplishments:

- Addressed the general needs of each child assigned to care
- Taught, led, and created daily indoor and outdoor lesson plans for the week, which included arts and crafts, and achieving weekly learning activity goals

RELATED SKILLS & KNOWLEDGEABLE SOFTWARE

Unity | Godot | C++ | C# | Java | Scripting | Quality Assurance | Visual Studio | Visual Studio Code | Aseprite | Latex | Git | Trello

INVOLVEMENTS/CLUBS

Global Game Jam 2nd Place Winner | Game Development Club